

A Traveler's Guide to the Galaxy

A 10 lesson course of revelatory material about the universe.

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LESSON 1: What & Where is Heaven?

Before you can embark on a voyage you must have two essential things.

1. A departure point.
2. A destination.

It goes without saying that planet Earth is our departure point, but what and where is our destination?

What and where is Heaven? 7 Mansion worlds. The Nurseries. Use the Mansion Worlds diagram.

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It is obvious that our lives progress whether we plan or not. Many of us give little real thought to the direction of our lives; why not just go with the flow? We study, we work, we make mistakes, we learn from mistakes, and on we go from youth and adolescence to student, vocation, husband/wife, mother/father, grandparent, senior citizen, old age, death. Life unfolds pretty much along these lines without requiring direction or great reflection. Why then even begin to think now about what it might be like once the end of this progression is in view with the approach of death? And since we tend to think of life ending when we die and that what we do in our productive adult years is life's goal, it's no wonder so little thought is generally given to the hereafter. But what if this life is like a dream and the real world comes later? What if life goes on after death, a path to an eternal immortality and heaven is a journey rather than a destination? And what if we believed there was much better in store for us once this earth life was over — might we give more focus to what we did and what we accomplished while we're here?

The problem is — there's so very little that's factually known about what occurs after death that prevalent speculation makes either a non-existence or a hell seem like more interesting alternatives. Isn't the stereotypical Christian heaven inhabited by an old man with a long beard sitting on a throne presiding where the departed have become angels sitting on clouds and playing harps? Many Jews believe that when

life ends so does personality; much like atheists and agnostics, most Jews aren't particularly interested in concepts of heaven. Many Muslim men look forward to heaven as having endless sex with virgins — one wonders what

Muslim women have to look forward to. Buddhists and Hindus believe they don't go to heaven until they've completed a near endless round of rebirths in order to achieve an ego-less blissful state here on earth. Is your vision of heaven more expansive than any of these? There must be more to heaven or else no one would willfully choose such bleak eternal rewards.

The Urantia Book has abundant information about why we're here, why we live the life we do and the values it provides and what occurs at death and beyond. We're told in The Urantia Book that the purpose of material creation is to provide the abode for the evolution of free-will beings. All "spirit beings," which is what we'll be once we leave here, live and work on physical spheres of material reality. These material worlds are constructed worlds and are not the worlds of time and space with which we're familiar.

After our death on Earth we will be resurrected on the first mansion world. We will receive a new body and will continue to eat, drink, and rest. We're still a near human and not far removed from the limited viewpoints of this mortal life and we will remain mostly human on this first world which is very much like what life on an otherwise normal world would have been. In spiritual and mental terms we resume our life there just where we left off in this life before being overtaken by death so we'll resume intellectual training and spiritual development at that level at which our life on Earth terminated. As soon as the process of resurrection is completed a charming companionable associate and personal guide is assigned to us along with a place of residence. We'll then be able to call upon those loved ones who died prior to us. All biological deficiencies we may have had while on Earth are largely made up for here as this first world pertains primarily to deficiency ministry, the correction and cure of the many imperfections of the life in the flesh. Defects in experiences pertaining to sex life, family association, and parental function are corrected here where the requirement for the parental rearing of three or more children will be met — everyone experiences the rearing of children before moving on to the next world.

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LESSON 2: Life in Heaven — You Won't Have To Pee Anymore

The early Ascension career. Life in Heaven. Local System remedial training and TA fusion, Constellation socialisation, Salvington advanced training and graduation to first stage spirit.

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7 stages of the ascending universe career:

1. Planetary Mortals.
2. Sleeping Survivors.
3. Mansion World Students.
4. Morontia Progressors.
5. Superuniverse Wards.
6. Havona Pilgrims.
7. Paradise Arrivals.

The reality of the subject of this lesson is something which cannot be experienced first hand by anyone of us who are still living and breathing, and so we must turn to pure revelation once again to gain any insights into these fascinating distant worlds that await our arrival.

THE MANSION WORLDS

1. Deficiency ministry of first mansion world.

“Almost the entire experience of mansion world number one pertains to deficiency ministry, Survivors arriving on this first of the detention spheres present so many and such varied defects of creature character and deficiencies of mortal experience that the major activities of the realm are occupied with the correction and cure of these manifold legacies of the life in the flesh on the material evolutionary worlds of time and space.” 47:3.8

2. Life continuation on mansion worlds.

“On the mansion worlds the resurrected mortal survivors resume their lives just where they left off when overtaken by death. When you go from Urantia to the first mansion world, you will notice considerable change, but if you had come from a more normal and progressive sphere of time, you would hardly notice the difference except for the fact that you were in possession of a different body; the tabernacle of flesh and blood has been left behind on the world of nativity.” 47:3.1

3. Must make up our earth failures.

“Those things which you might have learned on earth, but which you failed to learn, must be acquired under the tutelage of these faithful and patient teachers. There are no royal roads, short cuts, or easy paths to Paradise. Irrespective of the individual variations of the route, you master the lessons of one sphere before you proceed to another; at least this is true after you once leave the world of your nativity.” 48:5.7

4. Cosmic awakening on mansion worlds.

“A real birth of cosmic consciousness takes place on mansion number five. You are becoming universe minded. This is indeed a time of expanding horizons. It is beginning to dawn upon the enlarging minds of the ascending mortals that some stupendous and magnificent, some supernal and divine, destiny awaits all who complete the progressive Paradise ascension, which has been so laboriously but so joyfully and auspiciously begun. At about this point the average mortal ascender begins to manifest bona fide experiential enthusiasm for the Havona ascent. Study is becoming voluntary, unselfish service natural, and worship spontaneous. A real morontia character is budding; a real morontia creature is evolving.” 47:7.5

5. Confirmation of Adjuster fusion.

“The union of the evolving immortal soul with the eternal and divine Adjuster is signaled by the seraphic summoning of the supervising super-angel for resurrected survivors and of the archangel of record for those going to judgment on the third day; and then, in the presence of such a survivor’s morontia associates, these messengers of confirmation speak: ‘This is a beloved son in whom I am well pleased.’ This simple ceremony marks the entrance of an ascending mortal upon the eternal career of Paradise service.

“Immediately upon the confirmation of Adjuster fusion the new morontia being is introduced to his fellows for the first time by his new name and is granted the forty days of spiritual retirement from all routine activities wherein to commune with himself and to choose some one of the optional routes to Havona and to select from the differential techniques of Paradise attainment.” 47:8.4, Rev 2:17; 3:12; 14:1.

6. Is there a second probation?

“If ever there is doubt as to the advisability of advancing a human identity to the mansion worlds, the universe governments invariably rule in the personal interests of that individual; they unhesitatingly advance such a soul to the status of a transitional being, while they continue their observations of the emerging morontia intent and spiritual purpose. Thus divine justice is certain of achievement, and divine mercy is accorded further opportunity for extending its ministry.

“The governments of Orvonton and Nebadon do not claim absolute perfection for the detail working of the universal plan of mortal repersonalization, but they do claim to, and actually do, manifest patience, tolerance, understanding, and merciful sympathy. We had rather assume the risk of a system rebellion than to court the hazard of depriving one struggling mortal from any evolutionary

world of the eternal joy of pursuing the ascending career.

“This does not mean that human beings are to enjoy a second opportunity in the face of the rejection of a first, not at all. But it does signify that all will creatures are to experience one true opportunity to make one undoubted, self-conscious, and final choice. The sovereign Judges of the universes will not deprive any being of personality status who has not finally and fully made the eternal choice; the soul of man must and will be given full and ample opportunity to reveal its true intent and real purpose.” 112:5.7

Parental experience is required of all ascenders.

“On the seven mansion worlds ascending mortals are afforded ample opportunities for compensating any and all experiential deprivations suffered on their worlds of origin, whether due to inheritance, environment, or unfortunate premature termination of the career in the flesh. This is in every sense true except in the mortal sex life and its attendant adjustments. Thousands of mortals reach the mansion worlds without having benefited particularly from the disciplines derived from fairly average sex relations on their native spheres. The mansion world experience can provide little opportunity for compensating these very personal deprivations. Sex experience in a physical sense is past for these ascenders, but in close association with the Material Sons and Daughters, both individually and as members of their families, these sex-deficient mortals are enabled to compensate the social, intellectual, emotional, and spiritual aspects of their deficiency. Thus are all those humans whom circumstances or bad judgment deprived of the benefits of advantageous sex association on the evolutionary worlds, here on the system capitals afforded full opportunity to acquire these essential mortal experiences in close and loving association with the supernal Adamic sex creatures of permanent residence on the system capitals.

“No surviving mortal, midwayer, or seraphim may ascend to Paradise, attain the Father, and be mustered into the Corps of the Finality without having passed through that sublime experience of achieving parental relationship to an evolving child of the worlds or some other experience analogous and equivalent thereto. The relationship of child and parent is fundamental to the essential concept of the Universal Father and his universe children. Therefore does such an experience become indispensable to the experiential training of all ascenders.

“The ascending midway creatures and the evolutionary seraphim must pass through this parenthood experience in association with the Material Sons and Daughters of the system headquarters. Thus do such nonreproducing ascenders obtain the experience of parenthood by assisting the Jerusem Adams and Eves in rearing and training their progeny.

“All mortal survivors who have not experienced parenthood on the evolutionary worlds must also obtain this necessary training while sojourning in the homes of the Jerusem Material Sons and as

parental associates of these superb fathers and mothers. This is true except in so far as such mortals have been able to compensate their deficiencies on the system nursery located on the first transitional-culture world of Jerusem.” 45:6.3

SPIRIT PLAY AND RECREATION

1. All ascenders continue to play.

“The principles of Urantian play life are philosophically sound and continue to apply on up through your ascending life, through the circuits of Havona to the eternal shores of Paradise. As ascendant beings you are in possession of personal memories of all former and lower existences, and without such identity memories of the past there would be no basis for the humor of the present, either mortal laughter or morontia mirth. It is this recalling of past experiences that provides the basis for present diversion and amusement. And so you will enjoy the celestial equivalents of your earthly humor all the way up through your long morontia, and then increasingly spiritual, careers. And that part of God (the Adjuster) which becomes an eternal part of the personality of an ascendant mortal contributes the overtones of divinity to the joyous expressions, even spiritual laughter, of the ascending creatures of time and space.” 48:4.20

2. The manifold functions of humor.

“Humor should function as an automatic safety valve to prevent the building up of excessive pressures due to the monotony of sustained and serious self-contemplation in association with the intense struggle for developmental progress and noble achievement. Humor also functions to lessen the shock of the unexpected impact of fact or of truth, rigid unyielding fact and flexible ever-living truth. The mortal personality, never sure as to which will next be encountered, through humor swiftly grasps — sees the point and achieves insight — the unexpected nature of the situation be it fact or be it truth.” 48:4.18

3. Those who most need relaxation.

“The need for the relaxation and diversion of humor is greatest in those orders of ascendant beings who are subjected to sustained stress in their upward struggles. The two extremes of life have little need for humorous diversions. Primitive men have no capacity therefor, and beings of Paradise perfection have no need thereof. The hosts of Havona are naturally a joyous and exhilarating assemblage of supremely happy personalities. On Paradise the quality of worship obviates the necessity for reversion activities. But among those who start their careers far below the goal of Paradise perfection, there is a large place for the ministry of the reversion directors.” 48:4.16

4. Increased spirituality lessens need for diversion.

“The higher the mortal species, the greater the stress and the greater the capacity for humor as well as the necessity for it. In the spirit world the opposite is true: The higher we ascend, the less the need for the diversions of reversion experiences. But proceeding down the scale of spirit life from Paradise to the seraphic hosts, there is an increasing need for the mission of mirth and the ministry of merriment. Those beings who most need the refreshment of periodic reversion to the intellectual status of previous experiences are the higher types of the human species, the morontians, angels, and the Material Sons, together with all similar types of personality.” 48:4.17

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LESSON 3: Why a soul? — Deep Space Travel & Universe Economy

THIS DOCUMENT IS FOR EDUCATIONAL PURPOSES ONLY
and explains things the way that the Truth Beauty and Goodness Commission
currently comprehends them. All information contained herein is subject to change
as clarifications and additional revelations may become available.

What is the soul?

The soul of mortal man is a living construct of morontia energy suitable to the need. It is mortal before it is fused with spirit (it can die of neglect through the absence of survival values), and only becomes immortal after fusion with a Spirit fragment during the morontia part of the ascension career. The

[INTRODUCTION to our curriculum The Soul in Man](#) contains additional information about the soul.

How is the soul created?

The soul is first created, or initiated, by the indwelling Thought Adjuster as an energized and living (but embryonic, unborn, and nascent) morontia pattern, which at first is akin to an empty shell, much the same way the mind and brain of a newborn mortal is alive and functioning, but otherwise empty until new sensations and experiences start pouring in.

The embryonic soul

The Urantia Book sometimes refers to the mortal soul as being embryonic in form. It is alive and functioning, but is not yet fully developed, it is nascent. It is akin to a foetus, a mortal life inside a womb, that is not yet grown into a fully functioning and independent person. The real birth of a fully formed soul occurs at the time of the resurrection where it can now begin to grow fully and autonomously as a full fledged Morontian working his/her way through the 570 levels of morontia life, culminating in achieving the level of a first stage Spirit on Salvington.

How is the soul maintained?

There are two aspects to maintaining a soul:

1. Maintaining the physical energy requirement which is largely supplied through the electrical and life circuits of the mortal biological heart (very little of this is understood by our current science). This is why the soul is so often associated with the biological heart, and why excitement of the soul can often be felt by the heart as a type of jubilant energy surge.
2. Maintaining the morontia requirements of personal growth, and the spiritual requirements of life value, experienced through the mortal adventure and discovery of **Truth Beauty and Goodness** are sustenance for the soul. This sustenance is referred to as your — survival values.

What of our mortal memories?

Our mortal life memories are not stored in the soul. These memories become the eternal inheritance of the indwelling Thought Adjuster (TA), and if your TA returns to you in the resurrection then these mortal memories will also be restored to you once you awake from the transitional death sleep.

These mortal life memories are of two types:

1. Internal personal memories. These are the mortal memories that are personally perceived and stored in the memory section of the biological brain. The Thought Adjuster makes a spiritual and eternal copy of all these brain memories that have survival value*, and they become the TA's eternal inheritance (whether we choose survival or not).
2. External memories, the things we do outwardly. These are recorded and preserved by our Guardian Seraphim. A crude comparison would be of someone video taping your entire life. These recordings become part of the Local Universe's permanent public records and archives, which you can freely access after your resurrection.

** This document doesn't discuss emotional memory. These are the memories stored outside the brain at the body's cellular level by people (usually young children) who have not yet received a Thought Adjuster and are therefore without a soul.*

Why is the soul needed?

The Urantia Book tells us that physical matter cannot travel faster than the speed of light (and our science concurs), and that the resurrection halls of the Mansion Worlds are many light years away from Earth**, thereby making slower than lightspeed travel through the vastness of space, from Earth to the Mansion Worlds, within a normal mortal lifetime (average 70 yrs), all but impossible.

*** No precise astronomical information is currently available, but current speculation ranges from 11 to 430 light years away from Earth.*

This explains one of the fundamental reasons for the existence of souls. Souls are used as a means of converting our most personal survival values from a biological physical format/state that is too heavy and dense for faster-than-light deep space travel, to a very light and strong morontia format/state that can easily be enseraphimed for faster-than-light deep space travel. In this sense the morontia soul can be loosely compared to a small lightweight digital flash drive, onto which your most critical and essential computer files can be copied and later removed for easy transport to a distant location. The big heavy computer (which is hard to transport) equates to your mortal body, while the small and lightweight flash drive that can easily be carried anywhere equates to your soul.



To continue with this simple but useful analogy we could say that the mortal body of flesh and blood is like a computer, and the soul is like a portable flash drive.

1. When the mortal body is alive, it is like doing work directly with the computer.
2. Any important work that must be preserved in a distant location is also copied to the portable flash drive for safe keeping and easy transport at a later date.
3. Eventual physical death of the mortal body is like turning off the computer when the work is done.
4. Once the material body is dead, the Guardian Seraphim remove its soul for transport to the Resurrection Halls***. This is like removing the flash drive containing all the essential data (survival values) and transporting it somewhere else so it can be connected into another more powerful computer (an upgrade) at a distant location.
5. When the distant location is reached the flash drive is reconnected into a new computer. The new computer is then turned on and work continues exactly where it left off with all the critical data intact. Likewise when your soul reaches the Resurrection Halls it is reconnected to your new morontia body and you are restarted (awakened from the death sleep) and life continues where you left off with all your survival values intact, having been safely transported from Urantia to Mansonia 1 by your soul.

**** Not all resurrections occur on Mansonia #1. There are various types of special resurrections that occur at the Constellation Headquarter in the special Resurrection Halls*

located there, and even at the Local Universe Headquarter of Salvington in certain special cases, both locations being much farther away. Details of these special resurrections are in the Urantia Book paper 43:1.5.

Universe economy requires maximum efficiency

Creation makes very extensive use of what we would consider technology, and technology that is far far beyond anything our mortal minds can comprehend. That includes systems that can do everything that soul technology can do and much much more. Nonetheless, such systems are not always economical when applied on the grandest of scales. To safely bring innumerable mortals, from across entire galaxies, through the portal of death, to be reconstituted by the process of resurrection into new morontia bodies on new heavenly planets, is indeed an endeavour on the **grandest** of scales!

The concept and system of souls is specifically designed to meet the requirements of universe economy for this stupendous undertaking. Souls are designed and created to meet the "essential minimum" for the preservation and transport of all survival values of personalities, in accordance with adequate universe economy requirements.

Passing through the portal of mortal death is part of this essential minimum requirement of universe economy. Death is not always a pleasant means of beginning our cosmic voyage down the road greatly travelled. Death has always been, and by a very wide margin, mankind's greatest fear, and that is the fear of the unknown. Yet, a little bit of the right kind of knowledge can go a long way towards alleviating these troublesome fears.

It is the hope and goal of the **Truth Beauty and Goodness Commission** that these lessons which we provide on this subject matter will provide you, our students and readers, comfort, comprehension, peace of mind, and hope for the future that they have given us.

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LESSON 4: Angelic Transport — The Cosmic Taxi Service

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LESSON 5: Your Astronaut Badge — Your First Deep Space Voyage

Leads up an an intro to the Mansion Worlds

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LESSON 6: Mansonia #1 — The Resurrection Hall

Our extensive collection of Master Universe Diagrams includes a lovely diagram showing the floor plan of the enormous temple of personality assembly, or the Resurrection Hall, with its central Temple of New Life and seven radial wings, the resurrection halls of the mortal races. [Resurrection Halls.pdf](#)

Once our mortal/biological death arrives, most of us will find our way to Heaven through this great Resurrection Hall of the first Mansion world (a.k.a. Mansonia #1). Given the fact that we can only acquire first hand knowledge of this place by passing through the portal of physical death, we who have not yet passed through death must rely entirely on revealed knowledge coming from those who are or have been there. In light of this particular limitation, we offer you an enticing discourse between Rayson (one who claims to have been resurrected there) and one of his earthly students from 1991.

Rayson is a resurrected mortal from a planet not very far from Earth. He was resurrected over 10,000 years ago on Mansonia #1 according to how we measure time on this planet. He has been extensively trained to be a spiritual teacher, knows many of our languages, and understands our diverse cultures and religious beliefs. He began teaching on this planet on July 15, 1991. Many of his lessons are full of wisdom and have been included in our [Global Library of Wisdom](#).

Student: Rayson, you were speaking of the other species in the universe. I was just curious about Michael's creation and our adventure, forthcoming.

Rayson: Yes. You will basically retain the physical outline of your bodies in the Morontial form. You will be genderless. You will not eat food, as such; there will be no excrement, no bodily functions of those things. But the form that you will have will be much like it is now. You will retain that energetic outline through many Morontial levels. And so, on other planets where other mortals come from, they too will bring along their material body forms and energetic manifestation in Morontial form. They will be laterally equal, meaning if there is an arm on the left, there will be an arm on the right; if there's a leg on the left, there will be one on the right. However, they may have tails, they may have four ears, rather than two, or they may have no ears that are visible. Their eyes may occupy more than half of their width and height of their craniums. They may have snouts, and they may have almost no jaws at all. Would you be shocked to see a human with a cockscomb? Like a chicken? You will see those there too. Also, they come in many colors, too, in the Morontial form. You will find pink ones, white ones, dark ones, yellow ones, green ones, multicolored ones, rainbow hues, and some that change. But each of you carries an aura, your own merkaba, and so, before you greet someone you'll read their aura, and you will have a greater understanding of their history, who they are and what they are, and difficulties and accomplishments, and their growth when you meet them. And you will become more adept at reading these as you go along.

Student: Is there a corresponding heart and mind type circuits, or about those connections to their aura?

Rayson: Corresponding, yes.

Student: What are the types of communications utilized?

Rayson: It is mindal, it can be vocal, and it can take many forms. You are highly limited in your communication upon this planet. The divisions that occur on your planet are more than national. National boundaries are more akin to languages than they are to geography or different body types. When you begin to think of this, you will see that there will eventually only be two or three or four nationalities in the future on your planet. And of course, eventually, there will be only one.

Student: What roll will the extrasensory capability play in that? I understand that we may have additional senses?

Rayson: My best answer is, yes. Ambiguous, but accurate.

On the Mansion Worlds and on every inhabited planet beyond Mansonia you will be gifted with additional senses. Almost all these new senses will be what you might presently see as psychic senses — an ability to feel what others feel — a capacity to discern another's wishes or a knack for simply knowing the truth.

It is in the Morontia realm where you will discover a great number of additional senses. You will still have your human senses, although in time the sense of taste may become redundant. You will have a far greater mind and you will be able to take in more and more information, faster and faster, and with that you will grow.

One of the many new senses you will have in the afterlife in Morontia form, is a sense for which there is no descriptive word in the English language, and so we shall call it, for lack of a better term, the sense of "differential of intent".

In the Morontia and Spirit realms, beings with this sense have the ability to quickly gauge the amount of difference between a person's real internal ability to act and their outward manifested desire (intent) to act. The cause of such discrepancies has to do with the degree of personality unity/integration of the individual. The greater the personality unification of the individual the lesser the differential of intent tends to be. This differential of intent actually manifests itself as a form of energy, which this higher sense can detect, and it is measured similarly to the way changes in pressure are measured.

It is true that we can sometimes learn of such differences about someone through experience and observation, but such experiences do not equate to being an actual sense.

To offer an analogy we can all relate to, let's consider *canis familiaris*, also known as a dog. We know from observation that dogs have a sense for detecting fear. This "fear detector" sense works similarly to the differential of intent, but in a baser animal way.

Dogs can tell if a person is scared or not by detecting and measuring the difference between your outward behavior and your inner tendencies. If you externalize the impression that you are big and strong and you will beat up the dog, but inside you are scared of the dog, then the dog can detect this difference, or "differential of intent", and he knows that internally you don't have what it takes to follow through with your external threatening behavior.

So it is in the Spirit and Morontia realms, but since there is nothing to fear in those realms, this sense is used to determine the amount of difference between another person's inner desire to DO GOOD and their outward expression of this desire.

To use a human example, let's say you decide to go for a 1 hour walk, but you only walk for 20 minutes and return home. You intended to walk for 60 minutes but you only had it in you to walk for 20 minutes. So the differential of intent could be measured as the 40 minutes that you failed to walk. In this case your spouse would learn/know this about you through the experience of observation, but in the afterlife this can be immediately sensed even before you go for the walk.

The differential of intent sense only deals with personal internal (psychological) factors.

Student: Do the Morontia beings and Celestial beings wear clothes or uniforms, or anything so you know what level they're at?

Rayson: Yes, there is clothing, and there are cloaks, and there are energetic devices for identifying individuals. One thing I want to say in this, is if you are bigoted now, if you are prejudiced now, if you are judgmental now, you will carry that forward in the early stages of your morontial life. This should be shocking to you. And it should be as shocking to you for it to occur on this planet, while you live here. For bigotry, judgment, prejudice, and bias based on any qualifications of an individual are arbitrary. God does not have any bigotry, prejudice, bias or judgment against you, or for you. So that is why it is very important for you to love in this lifetime, to be accepting. That is why travel is very important for you to engage in, going to foreign countries, where you are the minority. Go to other parts of your nation where you are a minority and you will begin to feel how it feels to be a minority. And when you are the victim of bigotry, hopefully it will rankle your sense of self worth, and the worth and value you place upon others. You see, death is not an escape from the difficulties of this planet. The difficulties of this planet go forward with you as lessons, to be learned, to be worked through. Those harmful, deleterious memories and experiences that you had on this planet will be left behind, not carried forward, but those energetic constructs of belief will still be retained and its lessons to be

worked through.

Student: Rayson, I would think that any feelings of bigotry would be self-limiting and self-governing in such an environment as you describe with the conscious ability to understand and read another's aura or energetic structure. These things would be as obvious as the nose on our face. Wouldn't it be within our best interests to divest ourselves of such archaic practices prior to getting there? It just seems so bizarre that they could exist there in the environment of the morontia planets.

Rayson: Yes, I agree to all of that, but imagine an anomalous situation that you have on this planet, where people love God and Jesus, but hate other people. It doesn't make any sense, does it? When these individuals arrive on the mansion world, and go from their orientation classes out into the larger society, they are going to be mightily shocked, that they will be the minority. Because a majority of you demonstrate acceptance, tolerance, value, appreciation, in the other person. Oh yes! You should hope to lose all of those things before you leave this planet.

Student: Rayson, something that I've struggled with in terms of judgment and just awareness of where other people are 'at' or are 'coming from,' it's like when Jesus didn't bother to teach those who weren't ready to comprehend his teachings, whether that is an awareness or a judgment is a very gray area for me. Can you elaborate?

Rayson: Yes, certainly. You recall in the Urantia Book where Ganid was traveling with the Master and the Master came upon this man on a trail and Jesus answered the man's question and they moved on. Ganid asked him "Master, why did you not enlighten him on the wisdom of the Universe?" or words to that effect. And Jesus replied that the man was neither open nor willing to receive what would be provided to him. And so, as you mature in your insights into others, always be accepting of them and ready and willing to provide information without judging them beforehand. You will come to understand this more and more as you develop in your own Morontial qualities and capacities during this mortal lifetime. You will become more and more capable of reading the aura of an individual as you greet them and shake their hand and say hello. You will be of one mind with the Christ Mind to know more accurately what the individual is capable of receiving. And being mortal and being humble, you will always wonder whether you were accurate or not, and so you will test the waters a bit. And if the waters prove that they are being unaccepted, then you will not provide further. Otherwise, you may provoke that individual. Judgment? Does this judge the person, as being less in value than in one that would receive the word? Surely not. And you would not say, "Oh this person is going to hell for sure." Or perdition or whatever colloquialism you want to use for nothingness, that results in eternal self-condemnation. You would not condemn that person though, would you? (No.) And so you hold no judgment against them. You accept them where they are, as they are. And hold them of no less value than the person who comes to you and says, "Please enlighten me in the way of the Master." "I am hungry for the truth and the love and the light."

A summary of the first mansion world experience

1. You wake up in the resurrection hall.

2. You begin the morontia life just where the mortal life was terminated by death.
3. Consciousness of identity is restored by the meeting of the memory and personality factors in the keeping of the Adjuster with the identity soul factors in the custody of the seraphim.
4. From the resurrection hall you go to the Melchizedek center where you get your assignment to a permanent residence.
5. Next you are introduced to your educational program designed to make up your Earthly deficiencies —especially biologic deficiencies.
6. Parental deficiencies are ascertained and, when present, are made up by ministering to children on the nursery world and by subsequent service in the homes of the Adam and Eve Material Sons on Jerusem.
7. After getting located, you have ten days in which to visit, explore, and look up fellow Urantians.
8. The Morontia Companions assist you in planning study and work, and accompany you on excursions, including Jerusem.
9. In the main, mansion world number one is where major deficiencies are resolved, but much time is also devoted to mind and soul progress.

Resurrected mortals have the same type of body that Jesus had when he arose from the tomb.

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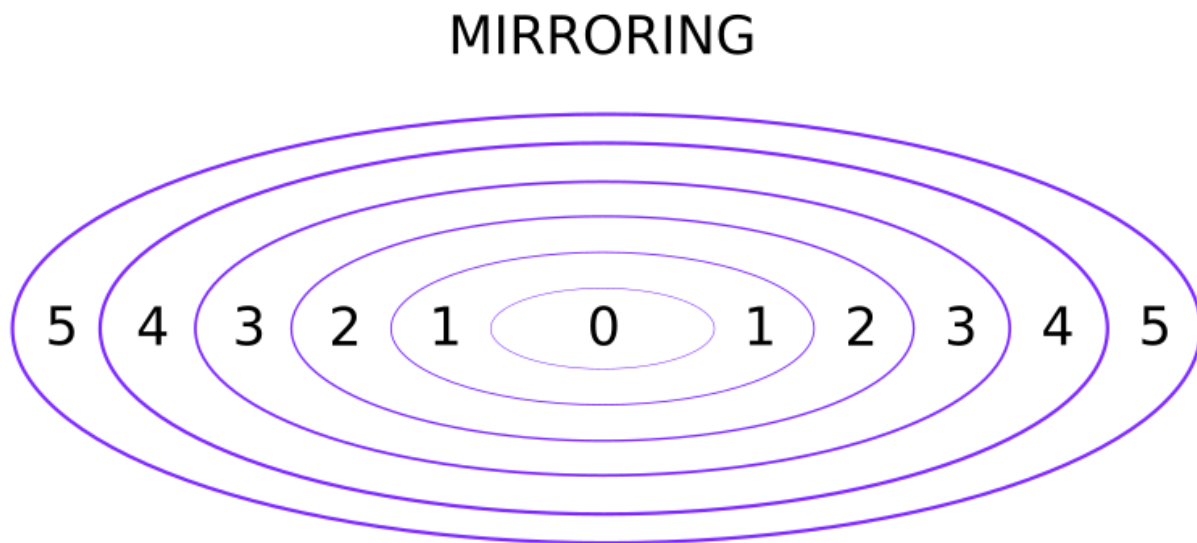


LESSON 7: The Other Mansion Worlds

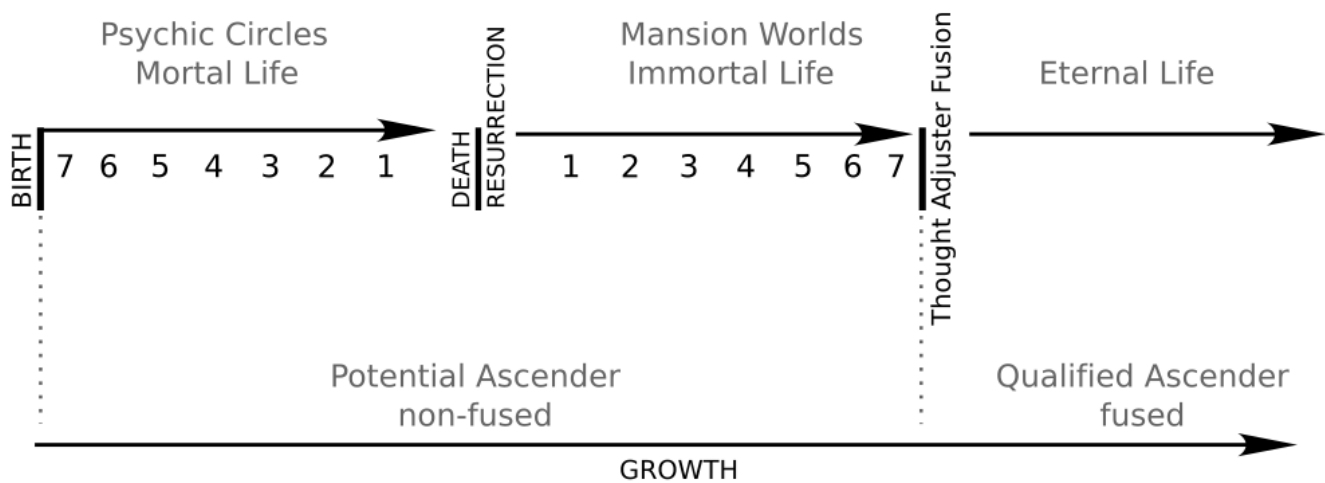
Let's begin this journey through the other Mansion Worlds by exploring the relationship between the mortal soul's journey through the 7 psychic circles, and the 7 Mansion Worlds. They have something in common.

Psychic Circles | Mansion Worlds pattern

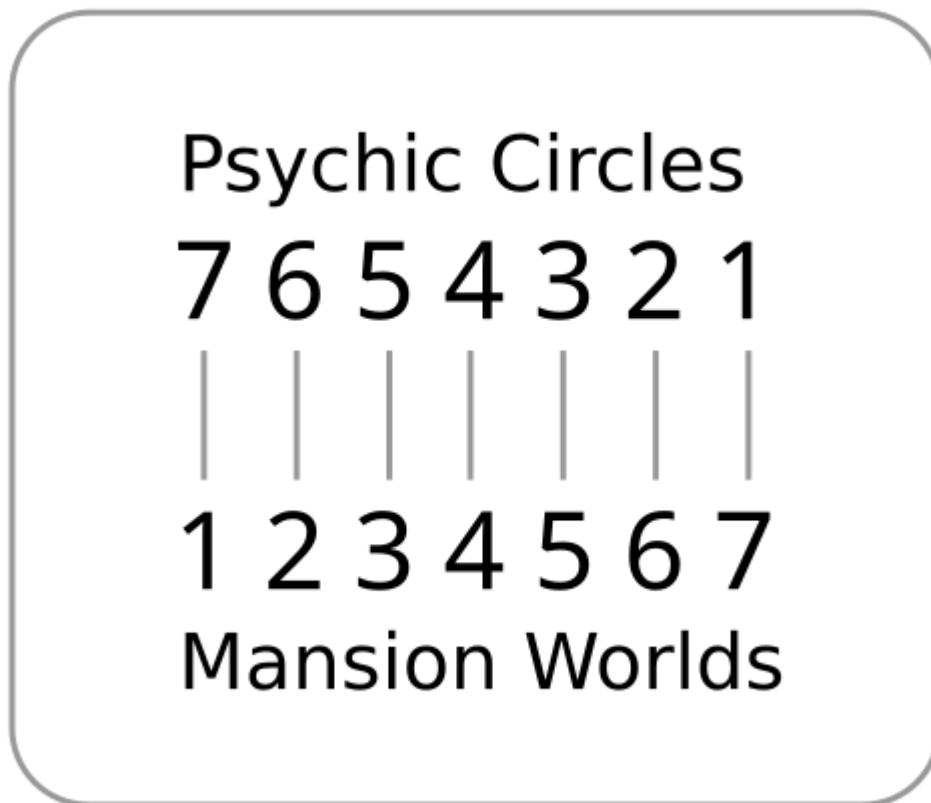
In order to comprehend how the 7 mortal psychic circles relate to the 7 morontia Mansion Worlds it is necessary to know how reality applies the mirroring effect. This mirroring effect is found in many places and techniques of creation. The simple sketch below illustrates the basic concept of this mirroring phenomenon.



The 7 mortal psychic circles are a Divine construct, a sort of road map if you will, to guide mortal man along the highly personal inner journey of spiritual growth, from the outward material form of man to the innermost Divine man, where Thought Adjuster fusion can occur. Following the mirroring concept illustrated above we can adapt the drawing to accommodate the 7 mortal psychic circles and the 7 morontia Mansion Worlds and the additional critical steps in the journey.



Another universe concept that applies to this process is inversion.



Those who end their mortal life in psychic circle 7 continue on Mansion World 1.
 Those who die in psychic circle 6 continue on Mansion World 2.
 Psychic circle 5 - Mansion World 3.

Psychic circle 4 - Mansion World 4.
Psychic circle 3 - Mansion World 5.
Psychic circle 2 - Mansion World 6.
Psychic circle 1 - Mansion World 7.

The 7 Mansion Worlds

They are the 7 worlds of corrective training and cultural education that introduce the transition which intervenes between material existence and spirit attainment.

LESSON 6 covered Mansonia #1 and its major function as the primary resurrection center. Now let's take a look at the other 6 mansion worlds.

Mansonia #2 — The second Heaven

When you attain the second mansion world you will receive a new body; working groups and social organizations are formed, communities take on formal proportions. Here the removal of all phases of intellectual conflict and mental disharmony occurs. The physical aspects of this second world are more beautiful than those of the first world. Here the sea of glass, a broadcast receiving and transport receiving/dispatching area, is first encountered. Similar areas are associated with the following higher spheres.

1. You learn to live with Spirit-fused ascenders.
2. Social organization and community life progresses.
3. You continue to eat, drink, and sleep. There is no residual waste.
4. The chief business on this sphere is to get rid of intellectual conflicts and mental disharmony.
5. You begin to master morontia mota.
6. You get the harps of God (a portable language translation tool).

Mansonia #3 — The third Heaven

Upon admission to the third mansion world you receive a new body. There you can visit the headquarters of the angelic orders and the home of their various training schools since you'll have already begun to see and recognize them. This is the world of great personal and social achievement for all who have not made the equivalent of these cultural achievements during their mortal life. More positive educational work is begun where in the previous two worlds the training was mostly of a deficiency nature, here you really begin to become part of the new culture. This is the real introduction to the intelligent comprehension of cosmic meanings and universe interrelationships. The physical aspects of this world are more beautiful than those of the previous two.

1. This is the headquarters of Mansion World Teachers—they go with you to the morontia finish.
2. On each mansion world you get permission to visit the corresponding satellite.
3. Visits to Jerusem continue.

4. More positive work begins. The first two worlds were largely negative — making up shortcomings.
5. If not attained before, the seven psychic circles are usually completed on this sphere.
6. Special work is done in the correalation of morontia mota and mortal logic.
7. One of the chief studies has to do with cosmic meanings and universe inter-relationships.

Mansonia #4 — The fourth Heaven

By the time you attain the fourth mansion world you are a long way from the initial material existence; you again receive a new body. Here you more fittingly find your place in the group, working, and class functions of this life, developing increased appreciation of the universe broadcasts and other phases of local universe culture and progress as you are being introduced to the demands and delights of the true social life of this new existence. A new social order is imparted, one based on the understanding sympathy of mutual appreciation, the unselfish love of mutual service, and the overmastering motivation of the realization of our common and supreme destiny. You are becoming self-conscious of God-knowing, God-revealing, God-seeking, and God-finding. Here, on this world more beautiful than the initial three, you will master the local universe language.

1. You get acquainted with the Brilliant Evening Stars and other superangels.
2. On Jerusem visits you learn more about the Sons of God.
3. There are more group projects.
4. You learn more from the universe broadcasts.
5. You are introduced to the demands and delights of true morontia social life.
6. A new social culture is based not on personal aggrandizement, but on:
 - a. Understanding sympathy of mutual appreciation.
 - b. Unselfish love of mutual service.
 - c. Realization of supreme destiny.
7. You become self-conscious of God-knowing, God-revealing, God-seeking, and God-finding.

Mansonia #5 — The fifth Heaven

Achieving the fifth mansion world again you receive a new body. You will begin perfecting the language of the system, becoming bilingual in the system and universe languages. You meet and participate in preparatory education for existence at the next higher levels. A real birth of cosmic consciousness occurs — you are becoming universe minded where it begins to dawn upon you that some stupendous and magnificent, some supernal and divine destiny awaits those who so laboriously but so joyfully and auspiciously participate. Study is becoming voluntary, unselfish service natural, and worship spontaneous. This world is even more beautiful than those before it.

1. There is a great advance in spiritual culture — a foretaste of Jerusem life.
2. The Uversa tongue is mastered.
3. There is a foretaste of the constellation study worlds.
4. The real birth of cosmic consciousness occurs. Horizons are extended.
5. Real enthusiasm for the Havona ascent is born.

6. Study becomes voluntary.
7. Worship is spontaneous.
8. A real morontia character is budding.

Mansonia #6 — The sixth Heaven

When you arrive at the sixth mansion world you will receive a new body — you still eat, drink, and rest. Initial instruction is here begun in the technique of universe administration. Lessons embracing the affairs of a whole universe are now imparted. Often at this point the divine spark of God (Thought Adjuster) which has accompanied you since the birth of your soul on Earth becomes an integral part of your personality (fusion) at which time you receive a new name signifying this union. You are still more or less a material being, still far from being a true spirit, still a little lower than the angels. The organization of society on this world is of a high order. The shadow of the mortal nature grows less and less. Your personality is becoming more and more spiritually appealing as you leave behind the vestiges of planetary animal origin. You are becoming more kind and understanding, more sympathetic and tolerant. This is the most beautiful world you have yet to reside on.

1. First lessons in the forthcoming spirit career take place.
2. You are introduced to universe administration.
3. Normally the perfect fusion of human mind and the divine Adjuster occurs here — actual working identity. (Fusion may have occurred previously.)
4. The archangel pronounces: “This is a beloved son in whom I am well pleased.”
5. Conferring of the ascender’s new name is followed by the 40 days of spiritual retirement.
6. You are divested of the coarse vestiges of animal origin.

Mansonia #7 — The seventh Heaven

The seventh mansion world is the most beautiful of the seven and once more you will receive a new body. You will be instructed by many teachers, preparing you for residence on the local system capital world (Jerusem). Here you are purged of any remnants of unfortunate mortal heredity, unwholesome environment, or unspiritual tendencies. You begin a new and more spiritual worship of the unseen Father, a habit you will increasingly pursue all the way up through the long ascending career before you. Now begins the formation of classes for graduation to the local system capital world of which these seven mansion worlds have been but satellites. You have gone from world to world as an individual, but now you prepare to depart for the capital in groups, bidding an eternal farewell to the whole previous career as an ascending mortal as you now become a system capital citizen.

1. Preparation begins for residence on Jerusem.
2. The purpose of the early morontia training is to eradicate vestigial animal tendencies, such as:
 - a. Procrastination.
 - b. Equivocation.
 - c. Insincerity.
 - d. Problem avoidance.

- e. Unfairness.
 - f. Ease seeking.
 - 3. Signs of differential origins are obliterated.
 - 4. You are purged of all remnants of:
 - a. Unfortunate heredity.
 - b. Unwholesome environment.
 - c. Unspiritual tendencies.
 - 5. The “mark of the beast” is eradicated.
 - 6. You visit the world of the Father and attain new levels of worship.
 - 7. Classes form for graduation to Jerusem.
 - 8. Graduating classes depart from the sea of glass, with residential status.
-

Upon leaving the seventh world as a new class of graduates for citizenship on the system capital world the body you receive will, with periodic modification, see you through to the end of the local universe experience. You will experience a total of 570 changes as you progress through the local universe, but you will essentially retain this form until you bid it farewell when you emerge as a first-stage spirit-being in preparation for transit to the superuniverse worlds. At this point the adventure of true spirit progression has really just begun. The Local Universe administers 10,000,000 inhabited planets; the Superuniverse administers ten trillion inhabited worlds. There are seven Superuniverses in creation. God loves each individual as an individual child.

The concepts of the mansion worlds presented above were first introduced to humanity over 500,000 years ago and though confused and misunderstood they led not only to our present ethereal concepts of heaven but also to the ancient and now pervasive theory of reincarnation. What you’ve read here may sound far-fetched, science fictiony and outlandish since it’s not fully depicted anywhere but in this little known book. Why give credibility to The Urantia Book? There are, after all, other descriptions of the afterlife such as the Tibetan Book of the Dead and the Egyptian Book of the Dead, purgatory, and other notions about life continuing once life here is over and these notions are quite unlike what The Urantia Book teaches. The authenticity of the Urantia revelation is something every reader must judge for themselves by taking the time to read the book. For the reader of The Urantia Book the detailed cosmology can be proven to be scientifically and historically sound, it is philosophically consistent, it strikes the chords of spiritual truth.

Jesus’ resurrection and ascendance gives confirmation that death is not the end, that there is more than just what this life encompasses.



LESSON 8: Jerusalem — Our Local System Headquarter

The Jerusalem sojourn

1. All Jerusalem welcomes these graduating classes, as they arrive on the sea of glass with the harps of God.
2. No more “resurrections” — this morontia body will go through to the end of the morontia career.
3. This morontia form will undergo 570 changes before achieving first-stage spirit status.
4. There is time for morontia play and the realization of frustrated ambitions.
5. Deficiencies, if any, in parental training, are made up by service in the homes of the Material Sons and Daughters.
6. The schools of Jerusalem citizenship are conducted by the Material Sons and the Melchizedeks.
7. The morontians study and practice representative government.
8. The vote ranges in value from one to one thousand according to the mota achievement.
9. The over-all task of Jerusalem training is the creation of a mota personality — morontia unification of personality.
10. You learn to submit the self to the discipline of group requirements.
11. There is a unification of personality around a master motive, with an integration to secondary motivations.
12. Free time for visitation of other worlds is available.

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LESSON 9: Further Along the Road Greatly Traveled

Discuss Constellation - Edentia, and HQ - Salvington

The Constellation training

1. The over-all purpose of the constellation sojourn is the perfected socialization of the morontia personality.
 2. Progressively and in varied association you learn to live with the ten orders of univitatia — morontia-like natives of the constellation.
 3. The major study is the mastery of group ethics — submission of the self to the discipline of testing group activities.
 4. There are seven phases of interpersonal relationship embraced in the varied associations with univitatia and morontians.
 5. After graduation from World No. 7 you are granted Edentia citizenship and take up residence on the headquarters planet.
 6. Edentia is the midpoint in the morontia life — you are about half material and half spiritual.
 7. On Edentia you will have frequent contact with the celestial artisans and the reversion directors.
 8. You will meet people from other systems — foreigners.
 9. You will enjoy receptions given by the Faithful of Days.
 10. You will meet many new personalities, such as:
 - a. Law forecasters.
 - b. Social architects.
 - c. Ethical sensitizers, etc.
-

On the local universe capitol

There are 490 Salvington satellites — 10 groups of 7 primary worlds, each with 6 subsatellites.

1. Here occurs progressive spiritual training — preparation for later graduation into the spirit world.
2. This is the beginning of the end of the morontia life.
3. First business is a complete review of the morontia career — from the world of origin.
4. Then comes the attempted correlation of all these experiences.

5. Study and work follow on the special Salvington world groups.
 - a. The Melchizidek worlds. The Michael bestowals.
 - b. Vorondadek worlds. Co-ordination of universe legislation.
 - c. Lanonandek worlds. Administration. Schools of applied knowledge.
 - d. Life Carrier worlds. Life planning, conservation, and evolution.
 - e. Finaliter worlds. Fraternize with midsoniters and beings from superuniverse and central universe.
 - f. Evening Star worlds. Enter schools of the Teacher Sons and the Evening Stars.
 - g. Archangel worlds. Study the ascending careers of mortals.
 - h. Spirit-fused Mortal worlds. Visit on invitation — indefinite.
 - i. Seraphic worlds. Indefinite. Meet all orders of angels — and some unrevealed.

Salvington

1. You enter morontia finishing schools.
 2. Study begins in extension schools — conducted by teachers from Uminor the third.
 3. You may visit Michael and the Creative Spirit and hear about Michael's bestowal on Urantia.
 4. There is considerable leisure and you enjoy the sweetness of success.
 5. Final examinations for Adjuster-fused mortals are passed.
 6. You enter the first-stage spirit status.
 7. You go before Michael and receive credentials for transit to the minor sector of the superuniverse of Orvonton (what we call the Milky Way galaxy).
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LESSON 10: The Galactic Highway

The advancing Ascension career. Full Spirit Life. Minor sector (energy work), 10 Major sectors, Uversa, Havona, Paradise. Use Wivine's brief explanation of the universe as an outline.

There are 7 Superuniverses created by 7 Master Spirits. These 7 Superuniverses circulate around the central universe Havona, a divine creation which has neither beginning nor end.

In the heart of Havona lies the Isle of Paradise. The abode of the Universal Father and the two other Deities of the Trinity.

Each Superuniverse contains 100,000 local universes.

We call your local universe Nebadon. Each local universe is created and administered by a Paradise Creator Son and His Conjoint – the Mother Spirit, who has been created in Paradise along with him to assist in the administration and creations in their local universe.

Each local universe is made up of:

- 100 constellations,

- each constellation contains

100 planet systems with inhabited worlds.

- Each system of planets will eventually contain approximately

1,000 inhabited worlds.

You live in Superuniverse No. 7 - Orvonton,

- in the local universe of Nebadon, with Salvington as its capital

- in the constellation Norlatiadek, with Edentia as its capital

- in the Satania system of inhabited worlds, with Jerusem as its capital, where there are today between 600 and 700 inhabited planets.

Around Jerusem there are 7 Mansion Worlds that embryonic and advanced souls, from inhabited planets like your planet Urantia, must pass through in order to be admitted into the full-fledged Morontia worlds of Jerusem.

These are "transitional worlds" sometimes called the 7 Heavens.

It is on these 7 Mansion Worlds that your spiritual insight will gradually increase as you move from Mansion world no. 1 to no. 7. You will gradually stop comparing everything with what you knew on earth. Your soul will come to understand more and more the morontia and spiritual meanings concerning truths and realities of which the "Ancient Sages" always said: "no eye can see and no ear can hear." Truths that the human mind cannot grasp. Spiritual truths, knowledge and other realities that some human souls dream of and which are offered to them by God.

As a system of planets like Satania progresses towards the status of Light and Life or Paradise status, these 7 Mansion Worlds will, one by one, cease to serve as training centers for the souls of the material planets and will be used for other purposes.

When you arrive at Mansion World no.1, you will receive a morontia body and a morontia mind adapted to your new status. When you have learned and mastered all there is to learn, you will also experience a mild form of falling asleep or dying and will be resurrected on the 2nd Mansion World with an improved morontia body and mind. This will be the case during each transition from one transitional world to another until the 7th.

Each time you move from one Mansion World to another, you will receive a newly developed and appropriate morontia body.

The 1st Mansion World is still a very material place, where you are close to the human mind.

This is not an incarnation or reincarnation because that would mean that a soul could return from the Mansion Worlds to a material planet to be reborn in a material body. Which is not the case. Once you arrive on the 1st Mansion World, your soul will continue its development over there.

The 7 Mansion Worlds were created for this purpose.

They were created a long time ago, long before your planet became habitable, precisely to receive these embryonic souls from material planets so that they could perfect themselves over there. There are 605 planets in Satania that were already inhabited before Urantia (no. 606) and many of them are very advanced. The Mansion Worlds have existed for millions of years, long before Lucifer's rebellion (the war in Heaven) which took place only 200,000 years ago.

Only when you have crossed all 7 Mansion Worlds will you arrive in Jerusem as a true Morontian, usually already fused with your God Fragment.

To then evolve further in Nebadon towards a Spiritual Creature of the first stage who will leave Nebadon by depositing its morontia body to receive an appropriate spiritual body in order to continue

its spiritual evolution in the Superuniverse.

(Morontial = mixture of material energy and spiritual energy. A mixture which can vary from more material energy with lesser spiritual energy to a mixture of little material energy with a lot of spiritual energy.

The Urantia Book speaks of 3 main categories of energy, matter and mind: Physical - Morontial - Spiritual.

What is so specific about your meditations, which aim to approach God, acquire His Wisdom and help your human brothers and sisters with the means at your disposal, is that they help your soul to cross these 7 Mansion Worlds already here on earth. To go even further than Jerusem.

Your soul can reach the highest morontia level in Nebadon already here on earth, in this material life : Salvington, the headquarters of Nebadon. The highest level that a human soul can reach during its material life.

This is your Greatest Mission.

By reaching such high morontia stages on earth you will have enormous spiritual influence, immense spiritual powers which will help the inhabitants of your planet to advance much further and faster spiritually than all the spiritual influences of channelers, gurus, message transmitters and religions together can achieve.

Each planetary system of inhabited worlds has its own language.

So, the first language you learn when you arrive on the 1st Mansion World is the language of Satania. This will allow you to communicate directly with your guides and teachers and with your fellow human beings from other inhabited planets. At first, interpreters and translators will help you communicate with each other.

Each local universe has its own language.

From the 4th Mansion World onwards, all souls from the different planets will learn the language of Nebadon, your local universe.

Each Superuniverse – and yours is the 7th – Orvonton, has its own language.

It is called the tongue of Uversa, the headquarters of Orvonton.

So later you will also learn the language of Orvonton on the Morontia Worlds of Satania and continually perfect it as you advance. Long before you, as human souls with the ability to fuse with their God fragment, will leave Nebadon as a Spiritual Creature of the first stage to continue evolving in the Superuniverse and finally reach the Isle of Paradise.

The people in your current group are already further than the 4th Mansion World. Some have already become true Morontians of Jerusem, and some are well on their way to Salvington, the headquarters of Nebadon.

What is language?

A small child first learns words that represent an object or a living being. Only later will an adult mind convert abstract thoughts and concepts into language. Words that do not refer to objects or material things.

Most human souls that make the transition to the 1st Mansion World are still in an embryonic state. It is only when they wake up over there that they receive a morontia body and a starting morontia mind. As their souls progress on the Mansion Worlds, their morontia bodies and morontia minds are adjusted.

Your souls have already emerged from this embryonic stage here on earth. Your souls have acquired a morontia body and a morontia mind which grows as it passes through the 7 Mansion Worlds and even beyond.

I must say that this is not a phenomenon exclusive to your group. There are more and more people all over the world reaching these stages. Not as many as we would like, but their numbers are increasing.

As you progress through the “transitional worlds” or Mansion Worlds and evolve further into the Morontia Worlds, fewer and fewer words will be used to refer to objects. On the other hand, more and more symbols and words will exist to express concepts, ideas and thoughts that will serve as language which can be communicated at a speed that is far beyond your comprehension.

To give you an example : on the morontia and spiritual worlds, one can record 500,000 words or thought symbols in one minute of your time.

Your most evolved human language and your most developed human mind are absolutely incapable of doing this. Even your artificial intelligence will never be able to match it.

We have methods to acquire a tremendous amount of knowledge in 1 hour that would take you 100 years to acquire on earth.

The languages of Nebadon and Orvonton contain millions of symbolic characters and have a basic alphabet double of your languages.

We can give a 30-minute speech in the language of Nebadon that contains the material of a long human life.

It is impossible for us to convey to your mortal mind correct concepts of divinity and eternity, of all cosmic energies and forces, of certain spiritual orders and spiritual personalities.

So think ! Your souls are taught on the higher Mansion Worlds as well as the Morontia Worlds with methods, vocabulary and topics completely incommunicable to your human mind.

Would this serve you in your daily life ? NO.

Will this improve your daily life? NO!

Do you want to be locked up in a psychiatric facility? NO!

Even if you manage to get a small glimpse of it, it will be completely distorted. Is it better?

Many fantasies entered your world in this way and still circulate today. They are even given a lot of credibility. There are even new funny theories that have immense success that circulate a lot these days on your Internet.

In your heart lives a fragment of God that guides you to a higher divine consciousness and your soul receives help from the Spirit of Truth - who helps you distinguish truth from lies in spiritual matters. Both help you manage your personal experience with God and your relationships with others.

What your soul gains in knowledge and develops in abilities during your meditations or sleep will remain with your soul during this time.

The day your planet is in the 7th stage of Light and Life or the Paradise state, many people will be able to consciously learn the languages of Nebadon and Orvonton already on Earth. They will then be able to manage all these higher spiritual concepts and ideas well before leaving your planet without even experiencing death.

You are still far from it.

My children, I hope I have helped you a little. Keep your hands firmly in ours - we will help you further. We have the best schools in Nebadon: the Melchizedek schools.

Keep up the good work – move forward. Don't look at others or look back – just move forward. All that matters is this life, now. You can all achieve it – here and now. Go ahead, bite in it and don't give up. I am Malvantra Melchizedek and I salute you. Goodbye my friends.

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