

THE RESURRECTION HALLS

47:3.2 The very center of all activities on the first mansion world is the resurrection hall, the enormous temple of personality assembly. This gigantic structure consists of the central rendezvous of the seraphic destiny guardians, the Thought Adjusters, and the archangels of the resurrection. The Life Carriers also function with these celestial beings in the resurrection of the dead.

47:3.5 From the Temple of New Life there extend seven radial wings, the resurrection halls of the mortal races. Each of these structures is devoted to the assembly of one of the seven races of time. There are one hundred thousand personal resurrection chambers in each of these seven wings terminating in the circular class assembly halls, which serve as the awakening chambers for as many as one million individuals. These halls are surrounded by the personality assembly chambers of the blended races of the normal post-Adamic worlds. Regardless of the technique which may be employed on the individual worlds of time in connection with special or dispensational resurrections, the real and conscious reassembly of actual and complete personality takes place in the resurrection halls of mansonia number one. Throughout all eternity you will recall the profound memory impressions of your first witnessing of these resurrection mornings.

47:3.6 From the resurrection halls you proceed to the Melchizedek sector, where you are assigned permanent residence. Then you enter upon ten days of personal liberty. You are free to explore the immediate vicinity of your new home and to familiarize yourself with the program which lies immediately ahead. You also have time to gratify your desire to consult the registry and call upon your loved ones and other earth friends who may have preceded you to these worlds. At the end of your ten-day period of leisure you begin the second step in the Paradise journey, for the mansion worlds are actual training spheres, not merely detention planets.

47:4.4 A newly developed and suitably adjusted morontia body is acquired at the time of each advance from one mansion world to another. You go to sleep with the seraphic transport and awake with the new but undeveloped body in the resurrection halls, much as when you first arrived on mansion world number one except that the Thought Adjuster does not leave you during these transit sleeps between the mansion worlds. Your personality remains intact after you once pass from the evolutionary worlds to the initial mansion world.

48:2.17 When mansion world ascenders pass from one sphere to another, they are delivered by the transport seraphim to the receivers of the system co-ordinators on the advanced world. Here in those unique temples at the center of the seventy radiating wings wherein are the chambers of transition similar to the resurrection halls on the initial world of reception for earth-origin mortals, the necessary changes in creature form are skillfully effected by the system co-ordinators. These early morontia-form changes require about seven days of standard time for their accomplishment.

49:6.19 These are the mortals who fuse with their Adjusters during mortal life, and such Adjuster-fused personalities traverse space freely before being clothed with morontia forms. These fused souls go by direct Adjuster transit to the resurrection halls of the higher morontia spheres, where they receive their initial morontia investiture just as do all other mortals arriving from the evolutionary worlds.

112:5.16 The situation which makes repersonalization possible is brought about in the resurrection halls of the morontia receiving planets of a local universe. Here in these life-assembly chambers the supervising authorities provide that relationship of universe energy—morontial, mindal, and spiritual—which makes possible the reconsciousing of the sleeping survivor. The reassembly of the constituent parts of a onetime material personality involves:

113:6.5 The guardian seraphim is the custodial trustee of the survival values of mortal man's slumbering soul as the absent Adjuster is the identity of such an immortal universe being. When these two collaborate in the resurrection halls of mansonia in conjunction with the newly fabricated morontia form, there occurs the reassembly of the constituent factors of the personality of the mortal ascender.

113:6.7 And even so, when a planetary age ends, when those in the lower circles of mortal achievement are forgathered, it is their group guardians who reassemble them in the resurrection halls of the mansion spheres, even as your record tells: "And he shall send his angels with a great voice and shall gather together his elect from one end of the realm to another."

188:3.11 In the vast court of the resurrection halls of the first mansion world of Satania, there may now be observed a magnificent material-morontia structure known as the "Michael Memorial," now bearing the seal of Gabriel. This memorial was created shortly after Michael departed from this world, and it bears this inscription: "In commemoration of the mortal transit of Jesus of Nazareth on Urantia." Source: Urantia Book

LAYOUT OF THE FIRST MANSION WORLD RESURRECTION HALL

